

## PISTOL CHALLENGE AND PISTOL CALIBER CARBINE CHALLENGE COURSES

## 2022 PCC CALENDAR OF EVENTS

MAR. 25TH TO 27TH - BEST SCORE COMPETITION

- Come and join us in our first semi-annual

TOP SHOOTER COMPETITION - Pistol Challenge Course
TOP SHOOTER COMPETITION - Pistol Caliber Carbine Challenge Course
TOP SHOOTER COMPETITION - PCC to Pistol Challenge Course
SEPT. 23ND TO 25TH - BEST SCORE COMPETITION

- Come and join us in our second semi-annual

TOP SHOOTER COMPETITION - Pistol Challenge Course
TOP SHOOTER COMPETITION - Pistol Caliber Carbine Challenge Course TOP SHOOTER COMPETITION - PCC to Pistol Challenge Course

The best score is determined by number of hits based on the target criteria, and the total rounds shot.

Winner of each group will receive 5 free rounds (10 tokens). Sponsored by MGAC
"TIME TO STEP UP TO THE BOX, AND SHOW US YOU GOT THIS!"


## PISTOL, PISTOL CALIBER CARBINE (PCC) AND CARBINE (PCC) TO PISTOL CHALLENGE COURSES - RULES

## REGISTRATION PROCESS

- Entry fee is the normal 1 token per flight.
- At sign-in, shooters must notify RSO's, they are going to participate in the competition.
- All competitors, must provide their email address (for notification purposes).
- If competing, shooter's must notify RSO's, which of the competitions, they will compete in.
- Each shooter is limited to one (1) round (2 flights) per competition - Pistol/PCC/ Carbine to Pistol.
- Shooters will be placed in groups (queues) based on arrival time.
- Non competitors will be rotated in as time and sequence permits


## COMPETITION PROCESS

- Each competitor per competition group shoots 2 flights. At the end of the second flight, shooter may choose which point count to be used (usually the highest score).
- Shooters may compete with iron sights or red dots only, magnification NOT permitted.
- Each Pistol or PCC flight will be allowed a maximum of 6 minutes.
- Each Carbine (PCC) to Pistol flight will be allowed a maximum of 8 minutes.
- SHOOTERS WILL NOT RE-ENGAGE TARGETS FOR ANY MISSED SHOTS.
- All scores will remain sealed, until the last shooter on the 3rd day has shot.
- Winners will be notified by email.
- Ties will be determined by combining scores from both flights.


## POINT COUNT SYSTEM

thoracic area or no thoracic points

Large Steel
IDPA Targets - thoracic

- Head - 10 points each in box, but not touching line
- 3 points each on all other hits above neck
- 10 points each in box, but not touching line
- 3 points each on all other hits above neck
- 5 points each plate
- 10 points
- minus 10 points
- targets must be shot while moving to the
- 3 points per hit
- 5 points each in box, but not touching line
- 3 points each all other hits on targets

Hostage Taker - Head
Plate Rack
Waldo
Hits on hostages, or good targets
Moving Paths

## Pistol Challenge Course Targets

| Pistol <br> Challenge <br> Course | Shooter <br> Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ <br> Max. Total <br> Point |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | P1 | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 | 10 shots <br> 30 pts |  |
|  | P2L <br> P2R | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel <br> 2 |  | 10 shots <br> 30 pts |
|  | P3 | IDPA-P1 <br> 2 | IDPA-P2 <br> 2 | IDPA-P3 <br> 2 |  |  | 6 shots <br> 30 pts |  |

## Pistol Caliber Carbine Challenge Course Targets

| Pistol <br> Caliber <br> Carbine <br> Challenge <br> Course | Shooter <br> Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6Total Shot/ <br> Max. Total <br> Point |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 |  |  |  |  |  |  |  |

## Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets

| PCC to <br> Pistol <br> Challenge <br> Course | Shooter <br> Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ <br> Max. Total <br> Point |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 |  |  |  |  |  |  |  |

## Pistol Challenge Course Targets

Name:
Email:
Flight 1

| Pistol Challenge Course | Shooter Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ Max. Total Point |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | P1 | Ig. steel 2 | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ |  | 10 shots 30 pts |
|  | $\begin{aligned} & \text { P2L } \\ & \text { P2R } \end{aligned}$ | Ig. steel 2 | Ig. steel 2 | $\begin{aligned} & \text { Ig. steel } \\ & 2 \end{aligned}$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | Ig. steel 2 |  | 10 shots 30 pts |
|  | P3 | $\begin{gathered} \text { IDPA-P1 } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA-P2 } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA-P3 } \\ 2 \end{gathered}$ |  |  |  | 6 shots 30 pts |
|  | P4 | $\begin{gathered} 6 " \text { disc } \\ 1 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  |  |  |  | 4 shots 30 pts |
|  | P5 | Hostage Taker 1 | Hostage Taker 1 |  |  |  |  | 2 shots 20 pts |
| plate rack | P6 | 1 | 1 | 1 | 1 | 1 | 1 | 6 shots 30 pts |
| Pistol <br> Challenge <br> Course <br> Total | 2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = $\mathbf{3 8}$ total shots. |  |  |  |  |  |  | 38 <br> Total Shots/ Max. 170 pts |


| Pistol Challenge Course | Shooter Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ Max. Total Point |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | P1 | Ig. steel $2$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | Ig. steel 2 | Ig. steel 2 | Ig. steel 2 |  | 10 shots 30 pts |
|  | $\begin{aligned} & \mathrm{P} 2 \mathrm{~L} \\ & \mathrm{P} 2 \mathrm{R} \end{aligned}$ | Ig. steel $2$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | Ig. steel <br> 2 | Ig. steel <br> 2 | Ig. steel 2 |  | 10 shots 30 pts |
|  | P3 | $\begin{gathered} \text { IDPA-P1 } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA-P2 } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA-P3 } \\ 2 \end{gathered}$ |  |  |  | 6 shots 30 pts |
|  | P4 | $\begin{gathered} 6 " \text { disc } \\ 1 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  |  |  |  | 4 shots 30 pts |
|  | P5 | Hostage Taker 1 | Hostage Taker 1 |  |  |  |  | 2 shots 20 pts |
| plate rack | P6 | 1 | 1 | 1 | 1 | 1 | 1 | 6 shots 30 pts |
| Pistol Challenge Course Total | 2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = 38 total shots. |  |  |  |  |  |  | 38 <br> Total Shots/ Max. 170 pts |

## Flight 2

| Pistol Caliber Carbine Challenge Course | Shooter Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ Max. Total Point |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 | Ig. steel 2 |  | Ig. steel 2 | Ig. steel 2 | Ig. steel 2 |  | 8 shots 24 pts |
| plate rack | C2 | 1 | 1 | 1 | 1 | 1 | 1 | 6 shots 30 pts |
|  | C3 | Ig. steel 2 | Ig. steel 2 | Ig. steel 2 | Ig. steel 2 | Ig. steel 2 |  | 10 shots 30 pts |
|  | C4 | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  |  |  |  | 6 shots 40 pts |
|  | C5/P1L | host. taker 1 | host. taker 1 |  |  |  |  | 2 shots 20 pts |
|  | C6/P2 | $\begin{gathered} 6 " \text { disc } \\ 1 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ | host. taker 1 | host. taker 1 | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  | 9 shots 90 pts |
| PCC <br> Challenge <br> Course <br> Total |  |  | 2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots $=41$ total shots. |  |  |  |  | 41 <br> Total Shots/ Max. 234 pts |


| Pistol <br> Caliber <br> Carbine <br> Challenge <br> Course | Shooter <br> Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ <br> Max. Total <br> Point |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 |  |  |  |  |  |  |  |

## Pistol Caliber Carbine Challenge Course Targets <br> Name: <br> $\qquad$ <br> Email:

$\qquad$
Flight 1

| PCC to <br> Pistol <br> Challenge <br> Course | Shooter Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ Max. Total Point |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 | Ig. steel <br> 1 |  | Ig. steel $1$ | Ig. steel $1$ | Ig. steel <br> 1 |  | 4 shots 12 pts |
| plate rack | C2 | 1 | 1 | 1 | 1 | 1 | 1 | 6 shots 30 pts |
|  | C3 | Ig. steel 1 | Ig. steel <br> 1 | Ig. steel 1 | Ig. steel $1$ | Ig. steel <br> 1 |  | 5 shots 15 pts |
|  | C4 | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  |  |  |  | 6 shots 40 pts |
| Transition to Pistol | C5/P1L | Ig. steel 1 | Ig. steel <br> 1 | Ig. steel <br> 1 | Ig. steel $1$ | Ig. steel <br> 1 |  | 5 shots 15 pts |
|  | C6/P2 | lg. steel $2$ | lg. steel $2$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | $\begin{gathered} \text { Ig. steel } \\ 2 \end{gathered}$ | Ig. steel $2$ |  | 10 shots 30 pts |
|  | P3 | $\begin{gathered} \text { IDPA } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 2 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 2 \end{gathered}$ |  |  |  | 6 shots 30 pts |
|  | P4 | $\begin{gathered} 6 " \text { disc } \\ 1 \end{gathered}$ | $\begin{gathered} \text { IDPA } \\ 3 \end{gathered}$ |  |  |  |  | 4 shots 30 pts |
|  | P5 | Hostage Taker 1 | Hostage Taker 1 |  |  |  |  | 2 shots 20 pts |
| PCC to <br> Pistol <br> Challenge <br> Course <br> Total |  |  | PCC = 21 total shots. <br> Pistol = 27 total shots. <br> Equals = $\mathbf{4 8}$ total shots. |  |  |  |  | 48 <br> Total Shots/ Max. 222 pts |

Flight 2
Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets
Name:
Email:
Flight 1

## Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets Name: Email:

Flight 2

| PCC to <br> Pistol <br> Challenge <br> Course | Shooter <br> Box | Target \#1 | Target \#2 | Target \#3 | Target \#4 | Target \#5 | Target \#6 | Total Shot/ <br> Max. Total <br> Point |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | C1 |  |  |  |  |  |  |  |

