



## PISTOL CHALLENGE AND PISTOL CALIBER CARBINE CHALLENGE COURSES

### 2022 PCC CALENDAR OF EVENTS

#### NOV. 12TH - VETERAN'S DAY COMPETITION

- Come and join us in our first semi-annual

**VETERAN'S DAY COMPETITION - Pistol Challenge Course**

**VETERAN'S DAY COMPETITION - Pistol Caliber Carbine Challenge Course**

**VETERAN'S DAY COMPETITION - PCC to Pistol Challenge Course**

**The best score is determined by number of hits based on the target criteria, and the total rounds shot.**

Sponsored by MGAC

**"TIME TO STEP UP TO THE BOX, AND SHOW US YOU GOT THIS!"**



## **PISTOL, PISTOL CALIBER CARBINE (PCC) AND (PCC) TO PISTOL CHALLENGE COURSES - VETERAN'S DAY RULES**

### **REGISTRATION PROCESS**

- **Shooters must shoot 1 flight and than 1 Competition flight.**
- At sign-in, shooters must notify RSO's, they are going to participate in the competition.
- All competitors, must provide their email address (for notification purposes).
- If competing, shooter's must notify RSO's, which of the competitions, they will compete in.
- Each shooter is limited to one (1) competition flight - Pistol/PCC/PCC to Pistol.
- Shooters will be placed in groups (queues) based on arrival time.
- Non competitors will be rotated in as time and sequence permits

### **COMPETITION PROCESS**

- Each competitor per competition group shoots 2 flights, 1 warm-up and 1 competition.
- Shooters may compete with iron sights or red dots only, magnification NOT permitted.
- Each Pistol or PCC flight will be allowed a maximum of 6 minutes.
- Each Carbine (PCC) to Pistol flight will be allowed a maximum of 8 minutes.
- SHOOTERS WILL NOT RE-ENGAGE TARGETS FOR ANY MISSED SHOTS.
- All scores will remain sealed, until the last shooter of the day has shot.
- Winners will be notified by email.
- Ties are Ties.

### **POINT COUNT SYSTEM**

- |  |                         |   |
|--|-------------------------|---|
| Large Steel  |                         | - 3 points per hit  |
| IDPA Targets   | - thoracic<br>or pelvic | - 5 points each in box, but not touching line<br>- 3 points each all other hits on targets  |
| IDPA or Hostage Taker  | - Head                  | - 10 points each in box, but not touching line<br>- 3 points each on all other hits above neck  |
| Plate Rack   |                         | - 5 points each plate   |
| Brandon, Waldo, and COB  |                         | - 10 points   |
| Hits on hostages, good targets,<br>obstacles, and/or out of sequence |                         | - minus 10 points per hit and/or infraction.  |
| Moving Paths   |                         | - shots to the thoracic zone must be taken<br>while the contestant is moving. No points are<br>earned if the shooter pauses or stops to shoot |

## Pistol Challenge Course Targets

Pistol Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	<b>P1L P1R</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
	P2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
<b>plate rack</b>	P3	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	P4	<b>Brandon</b> 1	IDPA - P1 2	IDPA - P2 2	IDPA - P3 2			7 shots 40 pts
	P5	Hostage Taker	Hostage Taker					2 shots 20 pts
<b>walk &amp; shoot</b>	P6	<b>Waldo</b> 1	IDPA 3					4 shots 30 pts
<b>Pistol Challenge Course Total</b>	<b>Pistol = 43 total shots.</b>							<b>43 Total Shots/ Max. 192 pts</b>

## Pistol Caliber Carbine (PCC) Challenge Course Targets

PCC Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	C1 <b>Start With COB &amp; Waldo</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	14 shots 56 pts
<b>plate rack</b>	C2	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	<b>C3R C3L</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2			8 shots 24 pts
	C4	IDPA *** 3	IDPA *** 3	<b>*** Body Armor</b>				6 shots 40 pts
	C5 <b>Right Only</b>	IDPA +++ 3	host. taker 1	IDPA +++ 3	<b>+++ NO Body Armor</b>			7 shots 50 pts
	C6	6" disc 1	host. taker 1	host. taker 1				3 shots 30 pts
<b>PCC Challenge Course Total</b>	<b>PCC = 44 total shots.</b>							<b>44 Total Shots/ Max. 230 pts</b>



## Pistol Challenge Course Targets

Name: \_\_\_\_\_

Email: \_\_\_\_\_

### Flight 1

Pistol Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	<b>P1R</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
	P2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
<b>plate rack</b>	P3	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	P4	<b>Brandon</b> 1	IDPA - P1 2	IDPA - P2 2	IDPA - P3 2			7 shots 40 pts
	P5	Hostage Taker	Hostage Taker					2 shots 20 pts
<b>walk &amp; shoot</b>	P6	<b>Waldo</b> 1	IDPA 3					4 shots 30 pts
<b>Pistol Challenge Course Total</b>	2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = 43 total shots.							<b>43 Total Shots/ Max. 192 pts</b>

### Flight 2

Pistol Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	<b>P1L</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
	P2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
<b>plate rack</b>	P3	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	P4	<b>Brandon</b> 1	IDPA - P1 2	IDPA - P2 2	IDPA - P3 2			7 shots 40 pts
	P5	Hostage Taker	Hostage Taker					2 shots 20 pts
<b>walk &amp; shoot</b>	P6	<b>Waldo</b> 1	IDPA 3					4 shots 30 pts
<b>Pistol Challenge Course Total</b>	2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = 43 total shots.							<b>43 Total Shots/ Max. 192 pts</b>

## Pistol Caliber Carbine (PCC) Challenge Course Targets

Name: \_\_\_\_\_ Email: \_\_\_\_\_

PCC Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	C1 <b>Start With COB &amp; Waldo</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	14 shots 56 pts
plate rack	C2	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	<b>C3R</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2			8 shots 24 pts
	C4	IDPA*** 3	IDPA *** 3	<b>*** Body Armor</b>				6 shots 40 pts
	C5 <b>Right Only</b>	IDPA +++ 3	host. taker 1	IDPA +++ 3	<b>+++ NO Body Armor</b>			7 shots 50 pts
	C6	6" disc 1	host. taker 1	host. taker 1				3 shots 30 pts
<b>PCC Challenge Course Total</b>			2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = 44 total shots.					<b>44 Total Shots/Max. 230 pts</b>

### Flight 1

PCC Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total Shot/Max. Total Point
	C1 <b>Start With COB &amp; Waldo</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	14 shots 56 pts
plate rack	C2	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	<b>C3L</b>	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2			8 shots 24 pts
	C4	IDPA *** 3	IDPA *** 3	<b>*** Body Armor</b>				6 shots 40 pts
	C5 <b>Right Only</b>	IDPA +++ 3	host. taker 1	IDPA +++ 3	<b>+++ NO Body Armor</b>			7 shots 50 pts
	C6	6" disc 1	host. taker 1	host. taker 1				3 shots 30 pts
<b>PCC Challenge Course Total</b>			2 shot each on large steel targets, all the appropriate shots on the remainder with no optional shoots = 44 total shots.					<b>44 Total Shots/Max. 230 pts</b>

## Flight 2

### Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets

Name: \_\_\_\_\_

Email: \_\_\_\_\_

## Flight 1

PCC to Pistol Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total
	C1 <b>Start With COB</b>	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	7 shots 28 pts
plate rack	C2	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	<b>C3R</b>	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1			4 shots 12 pts
	C4	IDPA *** 3	IDPA *** 3	<b>*** Body Armor</b>				6 shots 40 pts
	C5/P1	host. taker 1						1 shot 10 pts
<b>Transition to Pistol</b>	P2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
<b>walk &amp; shoot</b>	P4	<b>Brandon</b> 1	IDPA - P1 2	IDPA - P2 2	IDPA - P3 2			7 shots 40 pts
	P5	host. taker 1	host. taker 1					2 Shots 20 pts
<b>walk &amp; shoot</b>	P6	<b>Waldo</b> 1	IDPA +++ 3	<b>+++ NO Body Armor</b>				4 shots 30 pts
<b>PCC TO Pistol Challenge Course Total</b>	<p align="center"><b>PCC = 24 total shots.</b>  <b>Pistol = 25 total shots.</b>  <b>Total - 49 total shots.</b></p>							<p align="center"><b>49</b>  <b>Total</b>  <b>Shots</b></p>

## Pistol Caliber Carbine (PCC) to Pistol Challenge Course Targets

Name: \_\_\_\_\_

Email: \_\_\_\_\_

### Flight 2

PCC to Pistol Challenge Course	Shooter Box	Target #1	Target #2	Target #3	Target #4	Target #5	Target #6	Total
	C1 <b>Start With COB</b>	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1	7 shots 28 pts
plate rack	C2	1	1	1	1	1	1	6 shots 30 pts
<b>walk &amp; shoot</b>	<b>C3L</b>	lg. steel 1	lg. steel 1	lg. steel 1	lg. steel 1			4 shots 12 pts
	C4	IDPA *** 3	IDPA *** 3	<b>*** Body Armor</b>				6 shots 40 pts
	C5/P1	host. taker 1						1 shot 10 pts
<b>Transition to Pistol</b>	P2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	lg. steel 2	12 shots 36 pts
<b>walk &amp; shoot</b>	P4	<b>Brandon</b> 1	IDPA - P1 2	IDPA - P2 2	IDPA - P3 2			7 shots 40 pts
	P5	host. taker 1	host. taker 1					2 Shots 20 pts
<b>walk &amp; shoot</b>	P6	<b>Waldo</b> 1	IDPA +++ 3	<b>+++ NO Body Armor</b>				4 shots 30 pts
<b>PCC TO Pistol Challenge Course Total</b>	<p align="center"><b>PCC = 24 total shots. Pistol = 25 total shots. Total - 49 total shots.</b></p>							<p align="center"><b>49 Total Shots</b></p>